2019 World Series of Youth Lacrosse Regional Qualifier Rules

All rules will be in accordance with NCAA standards unless otherwise noted.

- 1. Regional Qualifying games will consist of 2 -20 minute running time halves. Games will begin promptly.
- 2. Each team will receive one timeout each half. Timeouts will not carry over to the next half. The clock will stop for timeouts.
- 3. Stop time in last 2 minutes of game when there is a goal differential of 2 goals or less.
- 4. All ties will be decided by a sudden victory overtime period. Teams will start at the opposite end of the field from where they finished the game. If the game remains tied after 8 minutes a one minute break will be called by the officials at which time teams will change ends.
- 5. Each team will have a one timeout per 8 minute overtime period.
- 6. Sticks must meet NCAA or NFHS standards.
- 7. There will be no mandatory stick checks by officials. Stick checks can be requested at any time by a coach. If the stick is found to be illegal the appropriate penalty will be assessed. If it is legal, the team requesting the stick check will forfeit a timeout. If no timeouts remain they will be assessed a 30 second technical foul.
- 8. Any player, fan or coach ejected from a game will be prohibited from competing in/coaching/watching his/her team's next game. If a player/coach/fan is ejected for a second time he/she will be disqualified from the tournament.
- 9. Fighting is an automatic ejection from the game.
- 10. No noise makers will be allowed at any field (horns, whistles, sirens, cowbells, etc.). Offenders will be asked to leave the field.
- 11. Forfeits will be considered a 4-2 victory for the team that is prepared to play.
- 12. Any team that forfeits a game during the tournament will be ineligible to advance to the playoffs.